```c
#include<stdio.h>
#include<sys/types.h>
#include<sys/socket.h>
#include<arpa/inet.h>
#include<netinet/in.h>
#include<unistd.h>

#define MAXLINE 4096

int main(int argc, char **argv)
{
  int sockfd, n;
  char recvline[MAXLINE + 1];
  struct sockaddr_in servaddr;

  if (argc ≠ 2) {
    perror("xxxxxxxxxxxxxx");
    exit(0);
  }
  if ( (sockfd = socket(AF_INET, SOCK_STREAM, 0)) < 0) {
    perror("xxxxxxxxxxxxxxx");
    exit(0);
  }

  bzero(&servaddr, sizeof(servaddr));
  servaddr.sin_family = AF_INET;
  servaddr.sin_port   = htons(13);
  if (inet_pton(AF_INET, argv[1], &servaddr.sin_addr) ≤ 0)
    {
      perror("xxxxxxxxxxxxxxx");
      exit(0);
    }

  if (connect(sockfd, (struct sockaddr *) &servaddr, sizeof(servaddr)) < 0)
    {
      perro("xxxxxxxxxxx");
      exit(0);
    }

  while ( (n = read(sockfd, recvline, MAXLINE)) > 0) {
    recvline[n] = 0;
    if (fputs(recvline, stdout) ≡ EOF)
      {
        perror("xxxxxxxxxxx");
        exit(0);
      }
  }
  if (n < 0) {
    perror("xxxxxx");
    exit(0);
  }

  exit(0);
}
```