Research Methodology in Networking





2021-2022

Class 11

Writing - Part 2/2

Structure (example for 12 pages)

- Title
- Abstract
- Introduction
- Related work
- The problem
- My idea
- The details
- Conclusion and further work

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

Refresh from class 3

- Abstract
- Introduction

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No related work yet!





We adopt the notion of transaction from Brown [1], as modified for distributed systems by White [2], using the four-phase interpolation algorithm of Green [3]. Our work differs from White in our advanced revocation protocol, which deals with the case of priority inversion as described by Yellow [4].

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

No related work yet!

- Problem 1: the reader knows nothing about the problem yet; so your (carefully trimmed) description of various technical tradeoffs is absolutely incomprehensible
- Problem 2: describing alternative approaches gets between the reader and your idea

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

(Un)Related Work Section

- Section 2, or Penultimate Section?
 - Placing early pushes the "meat" of the paper later, but can prevent the reader from discounting your technique
- Handwavy rule
 - Generally better to put towards the end, but...
- If the topic of the paper appears similar to others, have an "unrelated work" section after the intro

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

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Presenting the idea

3. The idea

Consider a bifircuated semi-lattice D, over a hypermodulated signature S. Suppose p_i is an element of D. Then we know for every such p_i there is an epimodulus j, such that $p_i < p_i$.

- Sounds impressive...but
- Sends readers to sleep
- In a paper you MUST provide the details, but FIRST convey the idea

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

Presenting the idea

- Explain it as if you were speaking to someone using a whiteboard
- Conveying the intuition is primary, not secondary
- Once your reader has the intuition, she can follow the details (but not vice versa)
- Even if she skips the details, she still takes away something valuable

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

Putting the reader first

- Do not recapitulate your personal journey of discovery. This route may be soaked with your blood, but that is not interesting to the reader.
- Instead, choose the most direct route to the idea.

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-areat-research-paper

The payload of your paper

Introduce the problem, and your idea, using **EXAMPLES** and only then present the general case

From: S. Peyton-Jones, "How to write a good research paper"

https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

The details: evidence

- Your introduction makes claims
- The body of the paper provides evidence to support each claim
- Check each claim in the introduction, identify the evidence, and forward-reference it from the claim
- Evidence can be: analysis and comparison, theorems, measurements, case studies

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

Using examples

2 Background

the Scrap your boilerplate approach to generic programming. Suppose that we want to write a function that computes the size of an arbitrary data structure. The basic algorithm is "for each node, add the sizes of the children, and add 1 for the node itself". Here is the

```
qsize t = 1 + sum (qmapQ qsize t)
```

The type for gsize says that it works over any type a, provided a is a data type — that is, that it is an instance of the class Data 1 The definition of gaize refers to the operation gmap0, which is a method of the Data class:

```
class Typeable a => Data a where
...other methods of class Data...
gmap0 :: (forall b. Data b => b -> r) -> a -> [r]
```

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

Example right

away

State the results carefully

- Clearly state assumptions
- Experiment/simulation description
 - Enough info to nearly recreate experiment
- Simulation/measurements:
 - Statistical properties of your results (e.g., confidence intervals)
- Are results presented representative?
 - Or just a corner case that makes the point you want to make

From: J. Kurose, "Top-10 tips for writing a paper" http://www-net.cs.umass.edu/kurose/talks/

To set the scene for this paper, we begin with a brief overview of entire code for qsize:

gsize :: Data a => a -> Int

Don't overstate/understate your results

- Overstatement mistake:
 - "We show that X is prevalent in the Internet"
 - "We show that X is better than Y"

when only actually shown for one/small/limited cases

- Understatement mistake: fail to consider broader implications of your work
 - If your result is small, interest will be small
 - "rock the world"

From: J. Kurose, "Top-10 tips for writing a paper" http://www-net.cs.umass.edu/kurose/talks/

Evaluation Section

- Context: Clearly state assumptions
 - In what context do your results hold?
 - How general are they?
- Recipe: Clearly describe the setup
 - Machines, data, scripts, topologies, etc.
 - You must make this clear!
 - Rule of thumb: The reader should be able to recreate the experiment and results from the description in the paper

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

Evaluation Section

- Many people will skim
 - Corollary: Make it skimmable!
- Evaluation signposts
 - Table summarizing key results (and where to find them in the paper)
 - Declarative subsection headings (trick: finding as subsection heading)
 - Readable graphs
 - Captions that summarize the key finding (implication: each graph should have one main point)
 - Big fonts!

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Related work

To make my work look good, I have to make other people's work look bad

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

The truth: credit is not like money

Giving credit to others does not diminish the credit you get from your paper

- Warmly acknowledge people who have helped you
- Be generous to the competition. "In his inspiring paper Foogle shows that blabla [Foo98]. We develop his foundation in the following ways..."
- Acknowledge weaknesses in your approach

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Structure

- Title
- Abstract (a few sentences)
- Introduction (1 page)
- The problem (1 page)
- My idea (2 pages)
- The details (5 pages)
- Related work (1-2 pages)
- Conclusion and further work (0.5 page)

From: S. Peyton-Jones, "How to write a good research paper" https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper

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Conclusion section

- Keep it crisp
- Remember how reviewers and readers skim papers (intro, abstract, conclusion)
- Two elements
- Very concise summary (one paragraph); remember, readers by now should have context
- "Elevation" (one paragraph to one page, depending on the paper)
 - What are the takeaways? General lessons or applications?
 - Broader implications?

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

Specific aspects

Some discussion on practical aspects

- Titles
- References
- Figures and tables
- Visual structure
- Sizing

Style and composition

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Style and composition

- Often referred to as "flow"
- How sentences flow together to form paragraphs
- How paragraphs flow together to form sections
- How sections flow together to form a paper
- The most important aspect of writing a paper

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

Organizing paper flow

- Plan first, write later
- Write top-down
 - Step 1: Outline sections
 - Step 2: Within a section, outline paragraphs
 - For each paragraph, write topic sentences

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Writing a Section, Top-Down Style

- Make a bulleted list of points to include
- Cluster the points into related topics/points
- For each cluster, write a topic sentence
- Organize your topic sentences
- Make subsections if necessary
- Fill in paragraph details (top down!)
- Add paragraph headings

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

Style Points

Motivation

- Everything that a paper includes should be accompanied with an explanation for why it is necessary/interesting useful
- Balance
 - Topics of equal relevance should be addressed with equal weight/length

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall 2008/syllabus.html#Schedule

...

Writing a Paragraph

- A paragraph is group of **logically related** sentences
- Start with a sentence that describes the logical relationship ("thread")
- Keep continuity
 - Keep a common verb tense
 - Don't string together loosely related sentences

From: N. Feamster, A. Gray, "Communicating Ideas: Writing"

http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

Signposting

- The reader must have a clear view of how the paper/story will proceed
- Allow for top-down reading
- Signposts: How is the paper (or section) organized?
 - Outline at end of the introduction
 - Preamble to each section
 - Declarative subsection titles
 - Paragraph headings

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

Landscaping

- Your goal: efficient information transfer
- Forcing the reader to "block" or "context switch" by taking a break, falling asleep, or, worse-skimming over important points-defeats the purpose
- Consecutive pages of dense text: ouch!
 - Tables
 - Figures
 - Whitespace
 - Signposts

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule The process of writing

The process

- Start early. Very early.
 - Hastily-written papers get rejected.
 - Papers are like wine: they need time to mature
- Collaborate
- Use SVN to support collaboration

From: S. Peyton-Jones, "How to write a good research paper" http://research.microsoft.com/en-us/um/people/simonpj/Papers/giving-a-talk/giving-a-talk.htm

The process

• Prepare first, then write

- Take time to crystallize your thoughts
- Clear thoughts lead to clear writing
- Much more difficult to revise muddled text...often you will start over!

• Shut off all distractions

- Writing takes focused, clear thinking
- · Context switches and interrupts are particularly damaging

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

The writing process: Growth

- Practice whenever possible
 - Write a lot, multiple times per day if possible
 - Email, notes, blogs, publications
- Find a style that you like and try to emulate it
- Experiment

Editing: Reading

• Read aloud

- · Helps identify clunky, awkward, and repetitive passages
- Read in reverse
 - Helps bypass your brain's tendency to fill in gaps, mistakes, etc.

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

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Editing: Cutting

- Watch out for fancy words and cut them
- Toss out redundancy
- Each sentence, word, phrase, section, graph, etc. must be justified!
- Sleep on it...

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

Getting help

Get your paper read by as many friendly guinea pigs as possible

- Experts are good
- Non-experts are also very good
- Each reader can only read your paper for the first time once! So use them
- Explain carefully what you want ("I got lost here" is much more important than "Jarva is mis-spelt") From: S. Peyton-Jones, "How to write a good research paper" http://research.microsoft.com/en-us/um/people/simonpj/Papers/giving-a-talk/giving-a-talk.htm

Getting expert help

- A good plan: when you think you are done, send the draft to the competition saying "could you help me ensure that I describe your work fairly?".
- Often they will respond with helpful critique (they are interested in the area)
- They are likely to be your referees anyway, so getting their comments or criticism up front is Jolly Good.

From: S. Peyton-Jones, "How to write a good research paper" http://research.microsoft.com/en-us/um/people/simonpi/Papers/giving-a-talk/giving-a-talk.htm

Listening to your reviewers

Treat every review like gold dust Be (truly) grateful for criticism as well as praise

- This is really, really hard
- But it's really, really, really, really, really, really, really, important

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Listening to your reviewers

- Read every criticism as a positive suggestion for something you could explain more clearly
- DO NOT respond "you stupid person, I meant X". Fix the paper so that X is apparent even to the stupidest reader.
- Thank them warmly. They have given up their time for you.

From: S. Peyton-Jones, "How to write a good research paper" http://research.microsoft.com/en-us/um/people/simonpj/Papers/giving-a-talk/giving-a-talk.htm

Usage

.,

Usage: Composing Individual Sentences

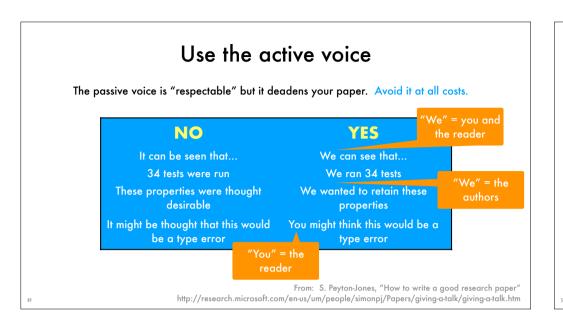
- Errors (spelling, grammar, etc.) or deviations in style can cause the reader to "context switch"
 - This creates a barrier for information flow
 - Your goal is to reduce or eliminate these
- Write in a style the reader expects
 - Reading previous conference proceedings can help here

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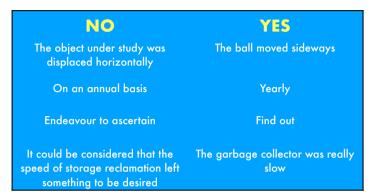
Simplify Your Usage

- 1. Never use a metaphor, simile, or other figure of speech which you are used to seeing in print
- 2. Never use a long word where a short one will do
- 3. If it is possible to cut a word out, always cut it out
- 4. Never use the passive where you can use the active
- Never use a foreign phrase, a scientific word, or a jargon word if you can think of an everyday English equivalent
- 6. Break any of these rules sooner than say anything outright barbarous

 $Source: Orwell, Politics and the English Language \\ https://www.lifehack.org/articles/lifehack/5-rules-of-effective-writing-by-george-orwell.html$



Use simple, direct language



From: S. Peyton-Jones, "How to write a good research paper" http://research.microsoft.com/en-us/um/people/simonpj/Papers/giving-a-talk/giving-a-talk.htm

Omit needless words!

- In order to => To
- The problem of optimizing => Optimizing
- The question as to whether => whether
- For optimization purposes => to optimize
- This is a module that => This module
- In a shorter running time => more quickly
- This is a subject that => this subject
- His story is a strange one => His story is strange.

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Avoiding padding

- Adding together → adding
- Totally eliminated → eliminated
- Separated out → separated
- Give a description of → describe
- "the fact that" $\rightarrow ...$
- "it is important to note" → ...

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Writing bugs

• Citations as nouns

• "In [10], the authors showed ..."

• Problem: forces the reader to context switch

• Better: "Gray et al. previously showed ... [10]."

• Beginning a sentence with "However"

• Problem: Not a qualified word

• Better: "Unfortunately", etc.

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall_2008/syllabus.html#Schedule

Writing bugs

• The naked "This"

• Problem: "this" is a modifier

• "Next, we sample every tenth data point. This reduces processing time."

• Better: "Sampling every tenth data point reduces processing time."

Passive voice

• "A request for content is sent to the server."

• Who/what performs the action?

• Very important when specifying protocols, experimental setups, etc.

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Which vs. That

- "Which" clauses can be removed from the sentence without changing the meaning
 - "BGP, which is the Internet's routing protocol, ..."
 - They are always offset by commas
 - Better: omit "which is" entirely
- "That" clauses make the modified noun more specific and cannot be removed without changing meaning
 - "Can you send me the code that performs PCA on BGP routing updates?"
 - Not offset by commas

From: N. Feamster, A. Gray, "Communicating Ideas: Writing" http://www.gtnoise.net/classes/cs7001/fall 2008/syllabus.html#Schedule

Other misused words

- Less vs. fewer
- Affect vs. effect
- Impact vs. influence
- May vs. can
- Further vs. farther
- Comprise vs. compose

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Articles ("a", "the", etc.)

• "A" / "an"

- Non-specific modifier
- "I need to work on a paper." (implication: any paper)

• "The"

- Specific modifier
- "I need to write the paper." (implication: specific paper)
- "I need to read the papers." (specific papers)

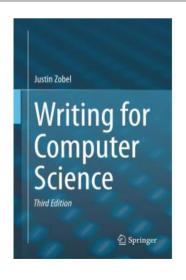
• Collective nouns often do not take any article

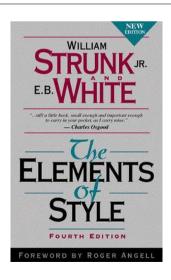
- "Papers can provide useful background information."
- "The papers at SIGCOMM are very interesting this year."

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Recommended reading

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